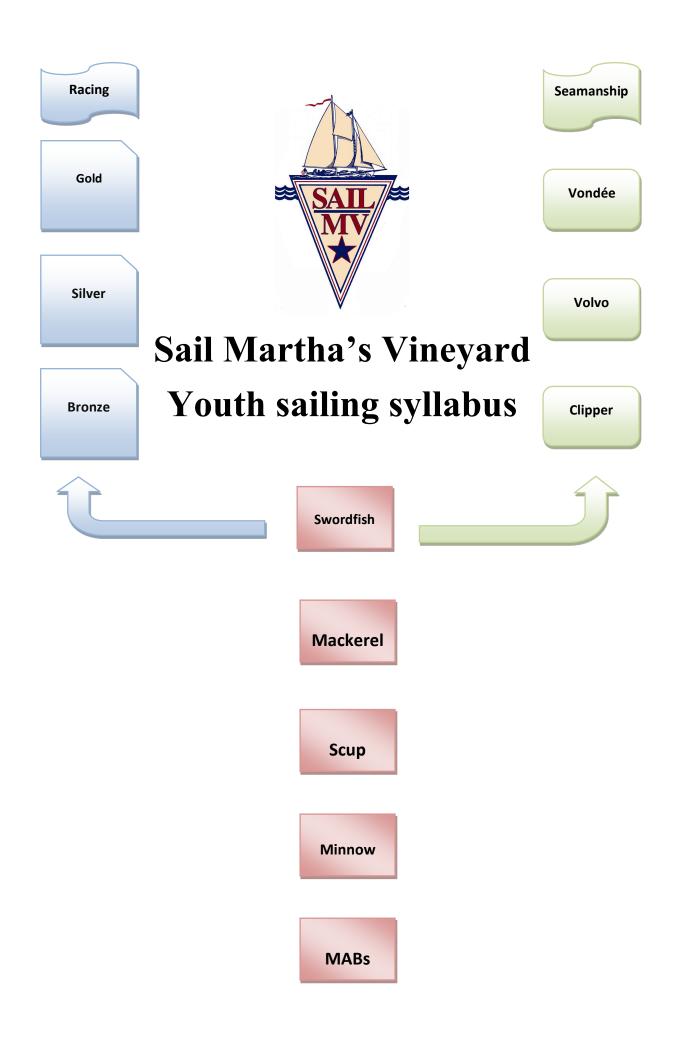


# Youth Summer Sailing syllabus

One Vineyard, One Sea, One Sail MV





# **MESSING AROUND IN BOATS**

## **Craft:** Hartley 10s

#### Know, Understand or Demonstrate

#### Students will know:

- 1. Wind direction
- 2. Different types of boats
- 3. Need for personal buoyancy
- 4. The need to wear the correct clothing

#### Students will understand:

- 1. How to put on a buoyancy aid
- 2. How to be towed
- 3. The effect trash is having on our seas

#### Students can demonstrate:

- 1. Row a dinghy 15 meters
- 2. Paddle a SUP 25 meters
- 3. Steer an optimist being towed
- 4. Name and collect three different types of molluscs and crustaceans
- 5. Steer a pram drifting down wind

#### Will visit:

1. The Lagoon Herring run



# **MINNOW**

## Craft: Hartley 10s, Teras

#### Students will know:

- 5. Wind direction
- 6. Parts of the boat
- 7. Sources of weather forecasts
- 8. Need for personal buoyancy
- 9. The need to wear the correct clothing
- 10. Being properly prepared for a day on the water
- 11. Capsize, how to stay with the boat

#### Students will understand:

- 4. How to put on a buoyancy aid
- 5. Wind Direction
- 6. Parts of the boat
- 7. How to rig an Hartley 10 or RS Tera
- 8. How to be towed
- 9. How to launch and recover a dinghy

- 6. A reef knot
- 7. Figure of 8
- 8. Start and stop a sailing dinghy on a beam reach
- 9. Fasten a line to a cleat
- 10. Sheet in a sail
- 11. Initiate tack
- 12. Helming across the wind on a beam reach



## **SCUP**

# Craft: Teras & Fevas

#### Students will know:

- 1. Effects of wind on water
- 2. Basic rules of the road
- 3. Respect of other water users
- 4. How to respect the ocean
- 5. 5 essentials

#### Students will understand:

- 1. What are leeward and windward
- 2. Dangers of a lee shore
- 3. Sources of weather forecasts
- 4. Types of personal buoyancy and clothing
- 5. How to deal with a capsize

- 1. Rigging a dinghy alone
- 2. Launching and landing with assistance
- 3. How to be towed
- 4. Helming across the wind on a beam reach
- 5. 180° tack
- 6. Sail to windward



# **MACKEREL**

#### Craft: Tera & Feva

#### Students will know:

- 1. Basic tides
- 2. Dangers of sailing on tidal waters
- 3. Basic sail controls
- 4. Need to inform someone you are going on the water
- 5. Safe sailing areas
- 6. Beaufort scale

#### Students will understand:

- 1. Up wind points of sail
- 2. Down wind points of sail
- 3. What you can do to decrease your impact on the oceans
- 4. How to deal with an inversion, and how to avoid entrapment
- 5. Basic rules of the road
- 6. 5 Essentials
- 7. How to apply rules of the road
- 8. How to recover a man overboard

- 1. Launching and recover alone (windward shore)
- 2. Basic lie to
- 3. 90° tack
- 4. Sail on down wind points of sail
- 5. Gybe
- 6. Bowline
- 7. Clove hitch
- 8. Right a capsized dinghy



## **SWORDFISH**

## Craft: Tera & Feva

#### Students will know:

- 1. Different types of weather forecast
- 2. Basic types of clouds
- 3. Boat setup
- 4. Difference between headers and lifts
- 5. What are oscillating and persistent shifts
- 6. The dangers of UV
- 7. Different types of boat buoyancy
- 8. Boat setup

#### Students will understand:

- 1. Basic racing rules
- 2. How to pick up a mooring
- 3. How to set up a tow
- 4. Basic start sequence
- 5. Different race courses

- 1. Roll tacks and gybes
- 2. Launch and recover alone (lee shore)
- 3. Line Starting
- 4. Man overboard
- 5. Coming along side
- 6. Sail backwards
- 7. Triangle sausage course
- 8. Tight circles



# **BRONZE**

#### Craft: Tera & Feva

#### Students will know:

- 1. Portsmouth yardstick handicap system
- 2. On the water forecasting
- 3. Sail shape and sail control effects
- 4. Protest protocol
- 5. Race preparation
- 6. 1st beat/holding a lane
- 7. Use of a spinnaker (symmetric V asymmetric)

#### Students will understand:

- 1. Racing rules
- 2. Different starts
- 3. Boat set up
- 4. Scoring systems
- 5. 3 thirds jibing (spinnaker)

- 1. Trigger Pulls
- 2. Line Bias and start set up
- 3. React correctly to shifts up wind
- 4. Sailing by the lee
- 5. Trapezoid course (mark rounding)



# **SILVER**

# Craft: Tera & Feva

#### Students will know:

- 1. Synoptic charts
- 2. Use of NOAA charts
- 3. Regatta preparation
- 4. Strength and mobility training
- 5. Use of video and GPS data
- 6. Constructive performance reviewing

#### Students will understand:

- 1. Application of weather forecast to individual race and a regatta
- 2. Tidal preparation and in-race tactics
- 3. Shore side boat set up
- 4. Sail shape control (4th corner)
- 5. Warmups/warm downs
- 6. Basic jury protocol

- 1. Start setup (slippage, line positioning, leeward gap)
- 2. Lee bowing
- 3. Boat and Boat VS Boat on-fleet tactics
- 4. 3 thirds jibing (spinnaker)
- 5. Boat care
- 6. Protest experience



# **GOLD**

# **Craft: Feva**

#### Students will know:

- 1. Shipping forecast
- 2. Campaign preparation
- 3. Class recognition and registration
- 4. Measurement process
- 5. Self-evaluation evaluating others
- 6. Personal development (progression into larger dinghies)

#### Students will understand:

- 1. Recognition of frontal systems, and tactical advantages
- 2. Up wind assessment = downwind tactics
- 3. Sailing in pressure downwind
- 4. On the water nutrition
- 5. Sailing Psychology
- 6. Risk / reward assessment

- 1. Start setup: Lay lines, clearing to windward
- 2. Application of tactical preparations
- 3. Threat identification, tactical malleability
- 4. Gybe set / Gybe drop (kiwi drop)
- 5. Defending a side
- 6. Up wind lifts



# **CLIPPER**

# **Craft: Rhodes 19**

#### Students will know:

- 1. Hazards of sailing on open tidal waters
- 2. International regulations for the prevention of collisions at sea
- 3. Safety equipment for a day sail
- 4. The need to carry water
- 5. How to reef
- 6. 3 ply splicing

#### Students will understand:

- 1. The following terminology: windward, leeward, forward, aft, ahead, astern, to weather, abeam, downwind, amidships, quarter, pinching, sailing by the lee, luff, bear away, planning, sternway, broach
- 2. Anchoring
- 3. Basic Buoyage
- 4. Tidal effects on day sailing
- 5. Job roles and responsibilities on board a yacht

- 1. Tie a sheet bend and rolling hitch
- 2. Being towed by a power vessel
- 3. Sail backwards
- 4. Sailing in adverse circumstances (no rudder, no centreboard)
- 5. Can leave and return to a jetty and mooring, including windward and leeward shore
- 6. Heave to
- 7. Recovering a Man overboard



# **VOLVO**

# **Craft: Rhodes 19**

#### Students will know:

- 1. How to prepare and equip a boat for a day sail, including basic navigational equipment, clothing and food.
- 2. Different navigational instruments, and their limitations
- 3. Magnetic deviation and variation
- 4. Tidal atlas, tide tables

#### Students will understand:

- 1. How to interpret a synoptic chart
- 2. The characteristics of high and low pressures
- 3. Basic chart work, symbols, plotting a course
- 4. How to input waypoints on a GPS
- 5. How to reef
- 6. How to splice 3 ply line

- 1. Heat-seal and whipping
- 2. Use a handheld compass
- 3. Towing another vessel whilst under sail
- 4. Crew on Starfish
- 5. 6-hour expedition
- 6. Reefing afloat
- 7. Anchoring



# **VONDEE**

## Craft: Rhodes 19", J70

#### Students will know:

- 1. Regional VHF CH1 forecasts.
- 2. Interpretation of marine forecasts.
- 3. Coding and coded waters

#### Students will understand:

- 1. How to plot a course to steer
- 2. How to work out dead reckoning
- 3. VHF channels and etiquette
- 4. Use of transits and bearings to steer course and fix position
- 5. How to improvise in the event of gear failure
- 6. Has a basic understanding of 1<sup>st</sup> aid (pupils with 1<sup>st</sup> aid certificates are exempt)
- 7. Use tidal atlases, tables to influence a day sail

- 1. Eye and back splice
- 2. Plot a day sail on a GPS
- 3. Follow pre-arranged GPS courses
- 4. Complete a 12-hour sailing expedition
- 5. Helm Starfish under supervision
- 6. Adverse condition planning